

Lecture three:

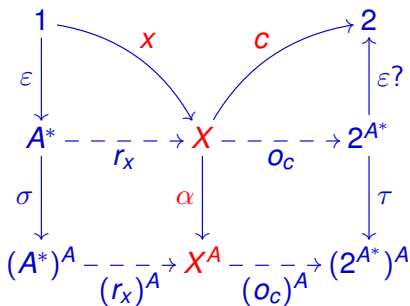
Automata and the algebra-coalgebra duality

Jan Rutten

CWI Amsterdam & Radboud University Nijmegen

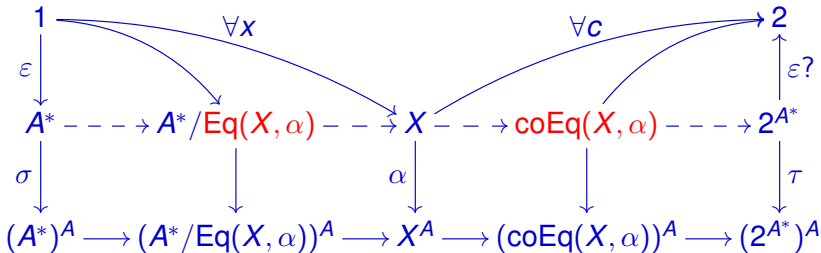
IPM, Tehran - 13 January 2016

This lecture will explain two diagrams:



Algebra-coalgebra duality in Brzozowski's minimization algorithm
 Bonchi, Bonsangue, Hansen, Panangaden, Rutten, Silva
 ACM Transactions on Computational Logic (TOCL) 2013

This lecture will explain two diagrams:



The dual equivalence of equations and coequations for automata.

A. Ballester-Bolinches, E. Cosme-Llopez, J. Rutten.

Information and Computation Vol. 244, 2015, pp. 49-75.

Motivation

- A modern perspective on a classical subject
- A good illustration of the algebra-coalgebra duality
- Leading to very efficient algorithms (in Lecture four)

Table of contents

1. (Co)algebra - a mini tutorial
2. A small exam: algebra or coalgebra?
3. The scene: the algebra-coalgebra duality of automata
4. Duality of reachability and observability
5. The coinduction proof method
6. Equations and coequations
7. A dual equivalence
8. In conclusion

1. (Co)algebra - a mini tutorial

Algebras

algebras are pairs (X, α) where:

$$\begin{array}{c} F(X) \\ \alpha \downarrow \\ X \end{array}$$

Coalgebras

coalgebras are pairs (X, α) where:

$$\begin{array}{c} X \\ \alpha \downarrow \\ F(X) \end{array}$$

Examples of algebras

$$\begin{array}{c} \mathbb{N} \times \mathbb{N} \\ \downarrow + \\ \mathbb{N} \end{array}$$

$$\begin{array}{c} 1 + \mathbb{N} \\ \downarrow [0, \text{successor}] \\ \mathbb{N} \end{array} \equiv$$

$$\begin{array}{c} 1 \\ \searrow 0 \\ \mathbb{N} \\ \downarrow \text{successor} \\ \mathbb{N} \end{array}$$

Examples of algebras

$$\begin{array}{c} \mathbb{N} \times \mathbb{N} \\ \downarrow + \\ \mathbb{N} \end{array}$$

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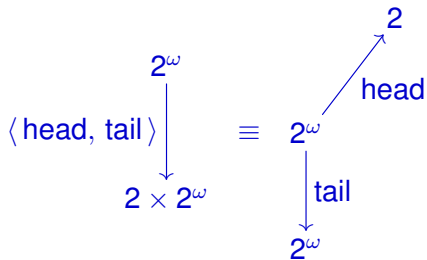
$$\begin{array}{c} 1 \\ \searrow 0 \\ \mathbb{N} \\ \downarrow \text{successor} \\ \mathbb{N} \end{array}$$

Examples of coalgebras

$$\begin{array}{c} X \\ \downarrow \alpha \\ \mathcal{P}(A \times X) \end{array}$$

$$x \xrightarrow{a} y \iff \langle a, y \rangle \in \alpha(x)$$

Examples of coalgebras



Thus:

algebras:

$$\begin{array}{c} F(X) \\ \alpha \downarrow \\ X \end{array}$$

coalgebras:

$$\begin{array}{c} X \\ \alpha \downarrow \\ F(X) \end{array}$$

Thus:



All the rest: by example

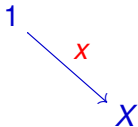
- homomorphisms
- bisimulations
- initial algebras, final coalgebras
- induction, coinduction

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2. A small exam: algebra or coalgebra?

Initial state



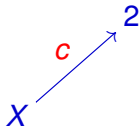
where X is a (possibly infinite) set and

$$1 = \{0\}$$

$$x \in X$$

We will call X **pointed**, with point (or: initial state) x .

Accepting states



where

$$2 = \{0, 1\}$$

We will call c a **colouring**. And:

- if $c(x) = 1$ then we call x *accepting*.
- if $c(x) = 0$ then we call x *non-accepting*.

(Deterministic) automaton



with

- X is the set of *states*
- A is the *input alphabet*
- $X^A = \{g \mid g : A \rightarrow X\}$
- notation:



(Deterministic) automaton

Because

$$X \times A \longrightarrow X \quad \cong \quad X \longrightarrow X^A$$

we have:

$$\begin{array}{ccc} X \times A & & X \\ \downarrow \tilde{\alpha} & \text{and} & \downarrow \alpha \\ X & & X^A \end{array}$$

It is *both* an algebra and a coalgebra

(Deterministic) automaton

Because

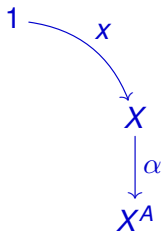
$$X \times A \longrightarrow X \quad \cong \quad X \longrightarrow X^A$$

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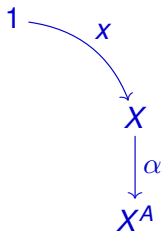
It is *both* an algebra and a coalgebra

A pointed automaton (X, x, α)



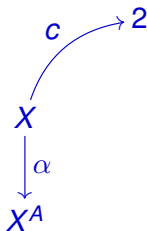
It is an *algebra*, not a coalgebra.

A pointed automaton (X, x, α)



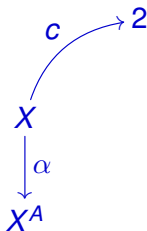
It is an *algebra*, *not* a coalgebra.

A coloured automaton (X, c, α)



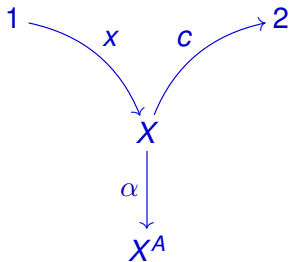
It is a *coalgebra*, not an algebra.

A coloured automaton (X, c, α)



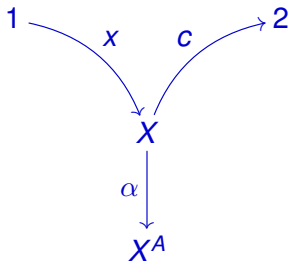
It is a *coalgebra*, not an algebra.

A pointed and coloured automaton (X, x, c, α)



is *neither* an algebra *nor* a coalgebra.

A pointed and coloured automaton (X, x, c, α)



is *neither* an algebra *nor* a coalgebra.

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3. The scene:

the algebra-coalgebra duality of automata

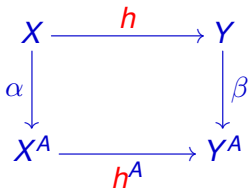
cf. Kalman's duality [1959] controllability - observability

cf. Arbib and Manes categorical approach to automata

The scene: initial algebra *and* final coalgebra

$$\begin{array}{ccccc}
 1 & & & & 2 \\
 \downarrow \varepsilon & \searrow x & & \nearrow c & \\
 A^* & \xrightarrow{r_x} & X & \xrightarrow{o_c} & 2^{A^*} \\
 \downarrow \sigma & & \downarrow \alpha & & \downarrow \tau \\
 (A^*)^A & \xrightarrow{(r_x)^A} & X^A & \xrightarrow{(o_c)^A} & (2^{A^*})^A \\
 & & & & \uparrow \varepsilon?
 \end{array}$$

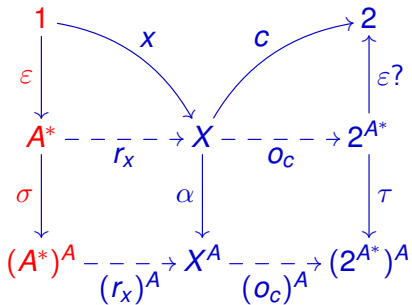
first: homomorphisms of automata



$$\beta(h(x))(a) = h(\alpha(x)(a))$$



Initial algebra



The pointed automaton of words



$\varepsilon =$ the empty word as initial state

The pointed automaton of words

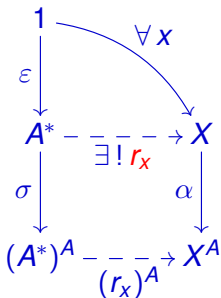


$$\sigma(w)(a) = w \cdot a$$

that is, transitions:

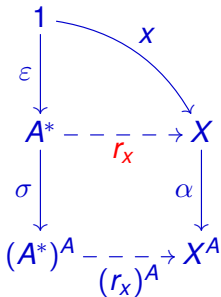


Initial algebra semantics



$r_x(w) = x_w$: the state reached from x on input w

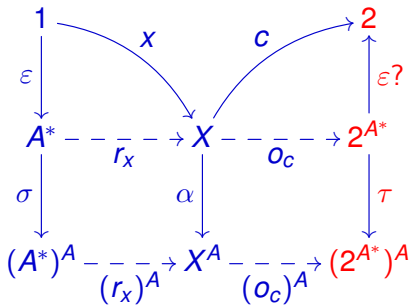
Initial algebra semantics: reachability



r_x = the *reachability* map

if r_x is *surjective* then (X, x, α) is called *reachable*

Final coalgebra



The coloured automaton of languages



$$2^{A^*} = \{g \mid g: A^* \rightarrow 2\} \cong \{L \mid L \subseteq A^*\}$$

The coloured automaton of languages



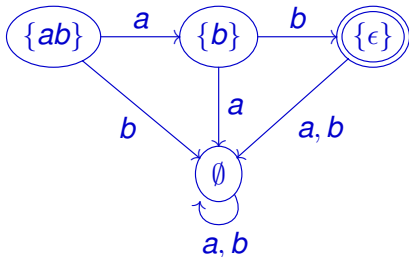
accepting states: $\epsilon?(L) = 1 \iff \epsilon \in L$

transitions: $\tau(L)(a) = L_a = \{w \in A^* \mid a \cdot w \in L\}$



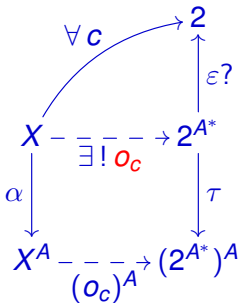
where $L_a = \{w \in A^* \mid a \cdot w \in L\}$.

For instance,



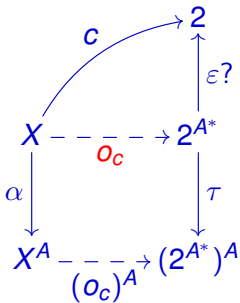
Note that every *state* L accepts . . . the *language* L .

Final coalgebra semantics



$o_c(x) =$ the language accepted by x

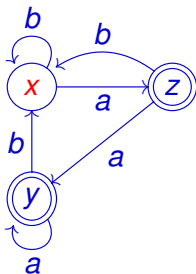
Final coalgebra semantics: observability



$o_c =$ the *observability* map

if o_c is *injective* then (X, c, α) is called *observable*

Example

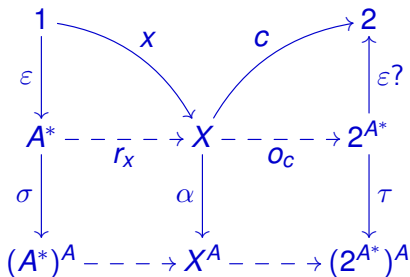


reachable: $y = x_{aa}$ $z = x_a$

not observable: $o_c(y) = o_c(z) = 1 + \{a, b\}^* a$

and so: not minimal

Minimality



minimal = reachable + observable

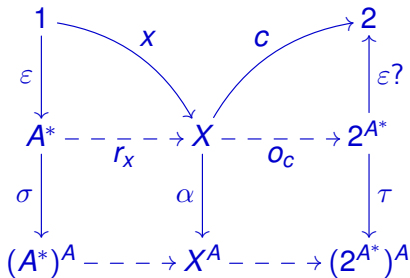
That is, r_x surjective and o_c injective.

Synthesis

Given a language $L \in 2^{A^*}$, find *minimal*

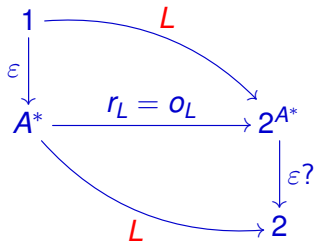
$$(X, x, c, \alpha)$$

accepting L :



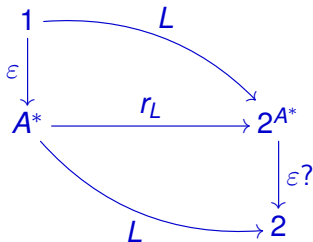
$$o_c(x) = L$$

Synthesis: finding a man in the middle



$$r_L(w) = o_L(w) = L_w = \{v \in A^* \mid w \cdot v \in L\}$$

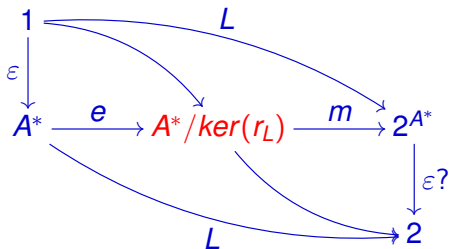
Synthesis: finding a man in the middle



$$r_L(v) = r_L(w) \quad \text{iff} \quad \forall u \in A^*, vu \in L \Leftrightarrow wu \in L$$

i.e., $\ker(r_L) = \text{Myhill-Nerode equivalence}$

Synthesis by epi-mono factorisation



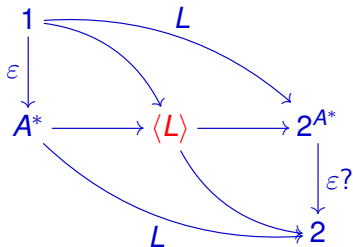
$$r_L = m \circ e$$

reachable: e is surjective

observable: m is injective

hence: $A^*/\ker(r_L) = \text{minimal!}$

Synthesis by epi-mono factorisation



$$A^*/\ker(r_L) \cong \langle L \rangle = \{L_w \mid w \in A^*\}$$

Myhill-Nerode meet Brzozowski

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4. The duality of reachability and observability

with an application to Brzozowski's minimization algorithm

cf. paper:

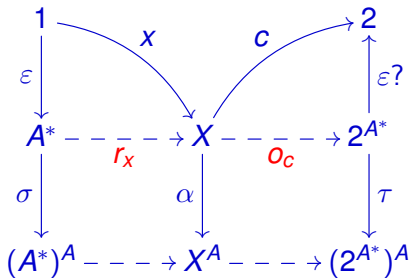
[Algebra-coalgebra duality in Brzozowski's minimization algorithm](#)

Bonchi, Bonsangue, Hansen, Panangaden, Rutten, Silva

ACM Transactions on Computational Logic (TOCL) 2013

contains various generalisations (Moore, weighted, probabilistic)

Recall: reachability and observability

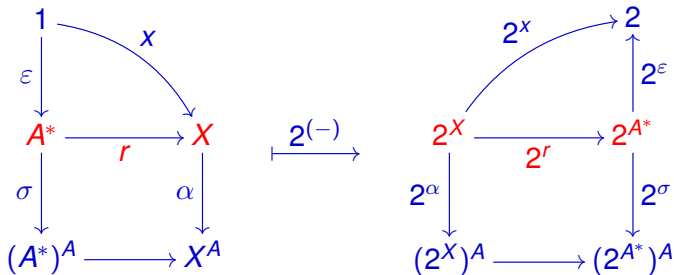


if r_x is *surjective* then (X, x, α) is called *reachable*

if o_c is *injective* then (X, c, α) is called *observable*

minimal = reachable + observable

Reversing automata



$2^{(-)}$ = contravariant powerset functor

$(2^X, 2^\alpha)$ = deterministic reverse of (X, α)

Contravariant powerset functor

$$2^{(-)} : \begin{array}{c} V \\ \downarrow g \\ W \end{array} \mapsto \begin{array}{c} 2^V \\ \uparrow 2^g \\ 2^W \end{array}$$

where

$$2^V = \{S \mid S \subseteq V\} \quad 2^g(S) = g^{-1}(S)$$

Theorem: g is surjective $\Rightarrow 2^g$ is injective.

Proof: exercise (use functoriality). □

Contravariant powerset functor

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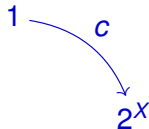
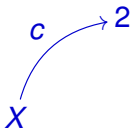
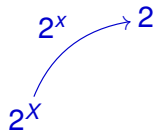
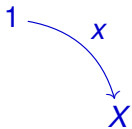
Theorem: g is *surjective* \Rightarrow 2^g is *injective*.

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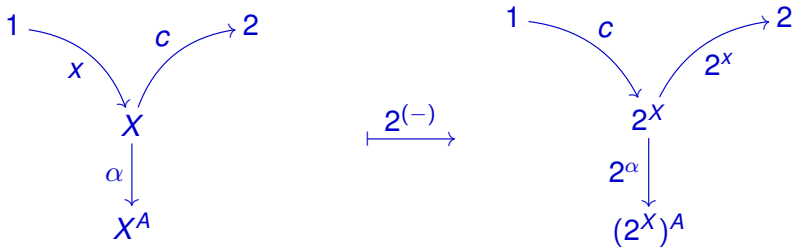
Reversing transitions

$$\begin{array}{ccc} \begin{array}{c} X \\ \alpha \downarrow \\ X^A \end{array} \parallel \begin{array}{c} X \times A \\ \downarrow \\ X \end{array} & \xrightarrow{2^{(-)}} & \begin{array}{c} 2^{X \times A} \\ \uparrow \\ 2^X \end{array} \parallel \begin{array}{c} (2^X)^A \\ \uparrow \\ 2^X \end{array} \parallel \begin{array}{c} 2^X \\ \downarrow 2^\alpha \\ (2^X)^A \end{array} \end{array}$$

point \iff colouring



Reversing the entire automaton



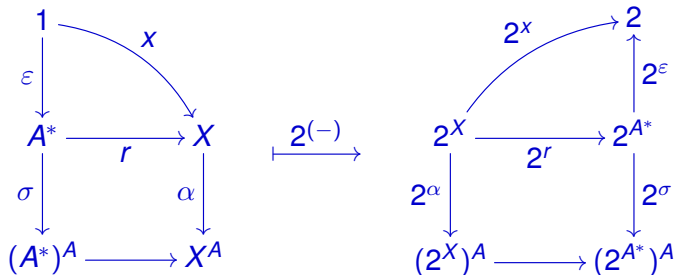
point and colouring are exchanged . . .

transitions are reversed . . .

the result is again deterministic . . .

(X, x, c, α) accepts $L \Rightarrow (2^X, c, 2^x, 2^\alpha)$ accepts L^{rev} !!

Duality between reachability and observability

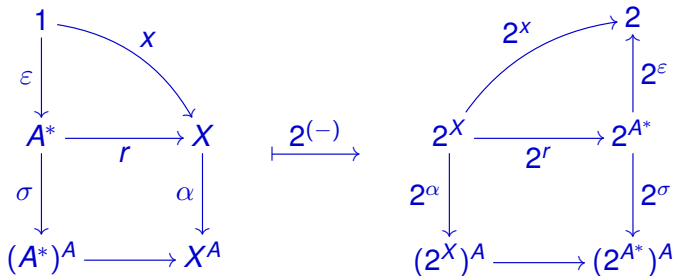


Theorem: r is surjective $\Rightarrow 2^r$ is injective. □

\Rightarrow

Theorem: (X, x, α) is reachable $\Rightarrow (2^X, 2^x, 2^\alpha)$ is observable.

Duality between reachability and observability

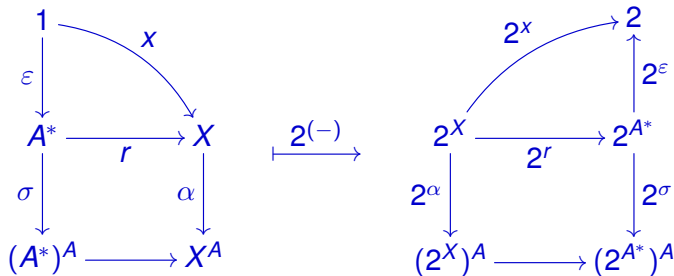


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Theorem: (X, x, α) is reachable $\Rightarrow (2^X, 2^x, 2^\alpha)$ is observable.

Duality between reachability and observability



Theorem: r is surjective $\Rightarrow 2^r$ is injective.



\Rightarrow

Theorem: (X, x, α) is reachable $\Rightarrow (2^X, 2^x, 2^\alpha)$ is observable.



Corollary: Brzowski's minimization algorithm

- (i) X accepts L
- (ii) 2^X accepts L^{rev}
- (iii) take reachable part: $Y = reach(2^X)$
- (iv) 2^Y accepts $(L^{rev})^{rev} = L$
- (v) Y is *reachable* \Rightarrow 2^Y is *observable*
- (vi) take reachable part
- (vii) result: reachable + observable = minimal automaton for L

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5. The coinduction proof method

- is here illustrated: equality of languages
- is used in various theorem provers (COQ, Isabelle, CIRC)

Coinductive proof techniques for language equivalence

J. Rot, M. Bonsangue, J. Rutten

Proceedings LATA 2013, LNCS 7810

Bisimulation relations on automata

$$\begin{array}{c} X \\ \downarrow \alpha \\ X^A \end{array}$$

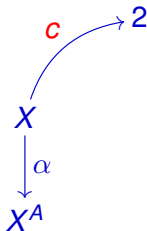
$R \subseteq X \times X$ is a *bisimulation*:

$$\forall (x, y) \in R, \forall a \in A : (x_a, y_a) \in R$$

where

$$x_a = \alpha(x)(a) \quad y_a = \alpha(y)(a)$$

. . . on coloured automata



$R \subseteq X \times X$ is a **bisimulation** if, for all $(x, y) \in R$,

$$\forall a \in A : (x_a, y_a) \in R$$

and

$$c(x) = c(y)$$

Bisimulations on languages



$R \subseteq 2^{A^*} \times 2^{A^*}$ is a bisimulation if, for all $(K, L) \in R$,

$$\forall a \in A : (K_a, L_a) \in R$$

and

$$\varepsilon \in K \Leftrightarrow \varepsilon \in L$$

Bisimulations on languages

$R \subseteq 2^{A^*} \times 2^{A^*}$ is a bisimulation if, for all $(K, L) \in R$,

$$\forall a \in A : (K_a, L_a) \in R$$

and

$$\varepsilon \in K \Leftrightarrow \varepsilon \in L$$

where we recall that

$$K_a = \{ w \mid a \cdot w \in K \}$$

$$L_a = \{ w \mid a \cdot w \in L \}$$

Coinduction proof principle

By the finality of 2^{A^*} , we have:

$$(K, L) \in R, \text{ bisimulation} \Rightarrow K = L$$

Example: Arden's Rule

We will prove *Arden's Rule*:

$$L = KL + M \wedge \varepsilon \notin K \Rightarrow L = K^*M$$

by coinduction.

Arden's Rule: $L = K^*M$?

Assume

$$L = KL + M \quad \wedge \quad \varepsilon \notin K$$

Is $\{(L, K^*M)\}$ a bisimulation? Well . . .

$$\begin{aligned}L_a &= (KL + M)_a \\ &= K_aL + M_a \\ (K^*M)_a &= K_aK^*M + M_a\end{aligned}$$

. . . almost: it is a *bisimulation-up-to-congruence*.

$\Rightarrow \{(UL + V, UK^*M + V) \mid U, V \in 2^{A^*}\}$ is a bisimulation

$\Rightarrow L = K^*M$, by coinduction!

Exercise: check details in the paper.

Arden's Rule: $L = K^*M$?

Assume

$$L = KL + M \quad \wedge \quad \varepsilon \notin K$$

Is $\{(L, K^*M)\}$ a bisimulation? Well . . .

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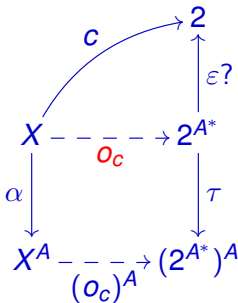
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$\Rightarrow \{(UL + V, UK^*M + V) \mid U, V \in 2^{A^*}\}$ is a bisimulation

$\Rightarrow L = K^*M$, by coinduction!

Exercise: check details in the paper.

Behavioural differential equations



An aside: the above diagram can be viewed as a system of **behavioural differential equations** where the solution is given by finality.

Cf. streams and SDEs.

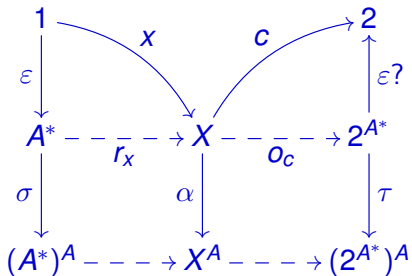
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6. Duality between equations and coequations

- defining *classes* of (non-pointed, non-coloured) automata
- words and languages become here tools

Our scene again



Sets of equations: quotients of $(A^*, \varepsilon, \sigma)$

Sets of coequations: subautomata of $(2^{A^*}, \varepsilon?, \tau)$

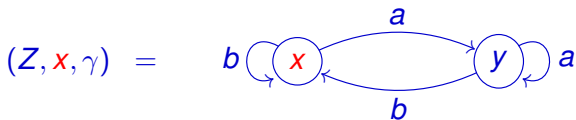
Equations and satisfaction

a set of equations = bisimulation equivalence $E \subseteq A^* \times A^*$

$$(X, \mathbf{x}, \alpha) \models E \Leftrightarrow \forall (v, w) \in E, \mathbf{x}_v = \mathbf{x}_w$$

$$(X, \alpha) \models E \Leftrightarrow \forall \mathbf{x} : \mathbf{1} \rightarrow X, (X, \mathbf{x}, \alpha) \models E$$

Equations: example

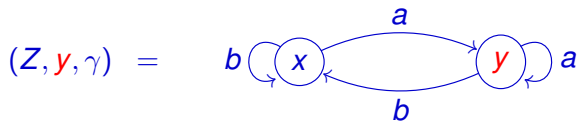


$$(Z, x, \gamma) \models \{b = \varepsilon, ab = \varepsilon, aa = a\}$$

Notation: we use

- (i) $v = w$ instead of (v, w)
- (ii) shorthand for the induced bisimulation equivalence

Equations: example



$$(Z, y, \gamma) \models \{a = \varepsilon, ba = \varepsilon, bb = b\}$$

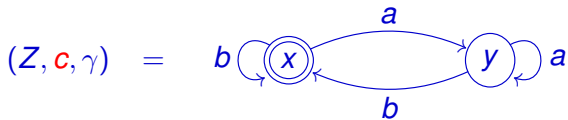
Coequations and satisfaction

a set of coequations = a subautomaton $D \subseteq 2^{A^*}$

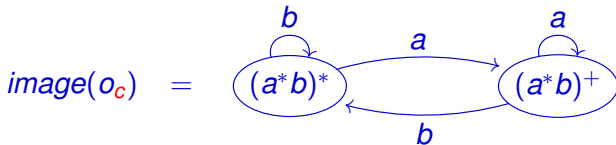
$$(X, \mathbf{c}, \alpha) \models D \Leftrightarrow \forall x \in X, o_{\mathbf{c}}(x) \in D$$

$$(X, \alpha) \models D \Leftrightarrow \forall \mathbf{c}: X \rightarrow 2, (X, \mathbf{c}, \alpha) \models D$$

Coequations: example

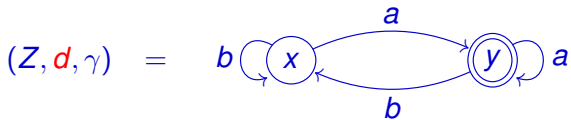


where $\mathbf{c}(x) = 1$, $\mathbf{c}(y) = 0$.

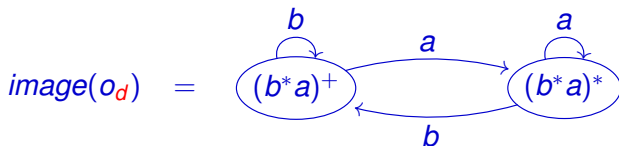


$$(Z, \mathbf{c}, \gamma) \models \{(a^*b)^*, (a^*b)^+\}$$

Coequations: example

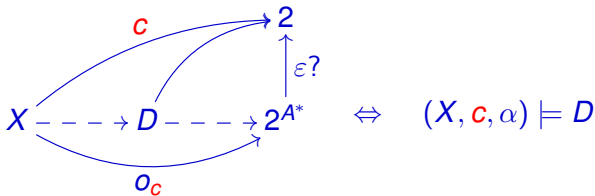
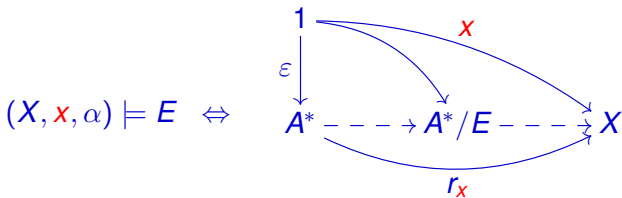


where $d(x) = 0$, $d(y) = 1$.

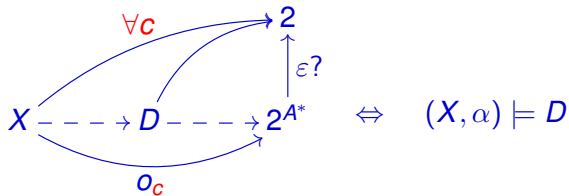
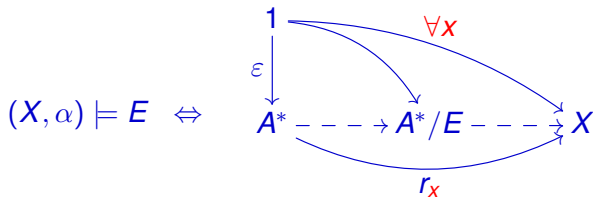


$$(Z, d, \gamma) \models \{(b^*a)^*, (b^*a)^+\}$$

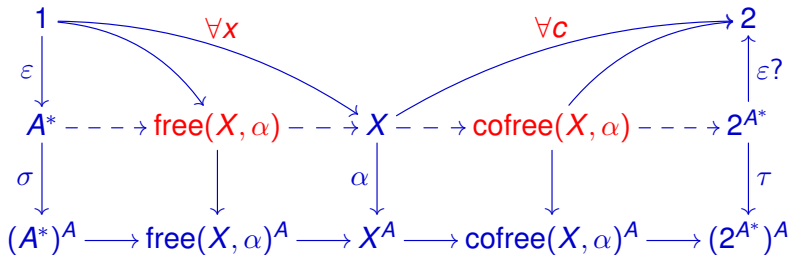
Duality of (co)equations, diagrammatically



Duality of (co)equations, diagrammatically



A free and a cofree construction



$\text{free}(X, \alpha)$ represents largest set of equations

$\text{cofree}(X, \alpha)$ represents smallest set of coequations

$$\text{free}(X, \alpha) \cong A^*/\text{Eq}(X, \alpha)$$

$$\begin{array}{ccc} 1 & \xrightarrow{\bar{x}} & \\ \varepsilon \downarrow & & \searrow \\ A^* & \xrightarrow{r} & \prod_{x:1 \rightarrow X} X \end{array}$$

$$\begin{array}{ccc} 1 & \xrightarrow{\bar{x}} & \\ \varepsilon \downarrow & & \searrow \\ A^* & \xrightarrow{r} & \text{free}(X, \alpha) \end{array}$$

where we define

$$\text{free}(X, \alpha) \equiv \text{im}(r) \cong A^*/\text{Eq}(X, \alpha)$$

with

$$\text{Eq}(X, \alpha) \equiv \ker(r)$$

$\text{Eq}(X, \alpha) =$ largest set of equations satisfied by (X, α)

$$\text{cofree}(X, \alpha) \cong \text{coEq}(X, \alpha)$$

$$\begin{array}{ccc} & \hat{c} & \rightarrow 2 \\ & \curvearrowright & \uparrow \varepsilon? \\ \Sigma_{c: X \rightarrow 2} X & \xrightarrow{o} & 2^{A^*} \end{array}$$

$$\begin{array}{ccc} & \hat{c} & \rightarrow 2 \\ & \curvearrowright & \uparrow \varepsilon? \\ \text{cofree}(X, \alpha) & \xrightarrow{o} & 2^{A^*} \end{array}$$

where we define

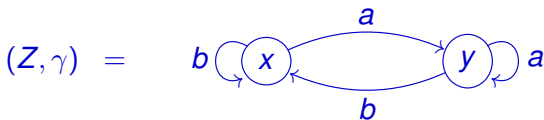
$$\text{cofree}(X, \alpha) \equiv \Sigma X / \ker(o)$$

and

$$\text{coEq}(X, \alpha) \equiv \text{image}(o) \cong \text{cofree}(X, \alpha)$$

$$\text{coEq}(X, \alpha) = \text{smallest set of coequations satisfied by } (X, \alpha)$$

Equations: example



$$(Z, x, \gamma) \models \{b = \varepsilon, ab = \varepsilon, aa = a\}$$

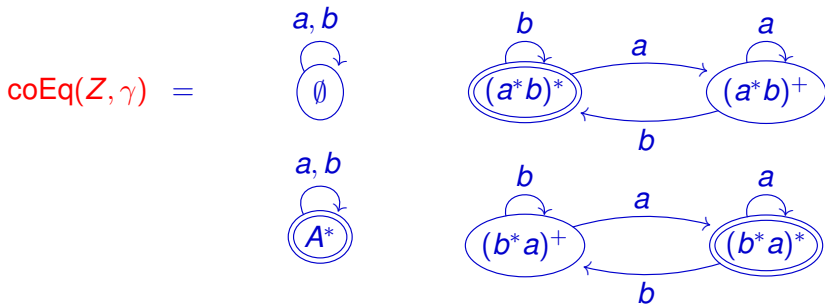
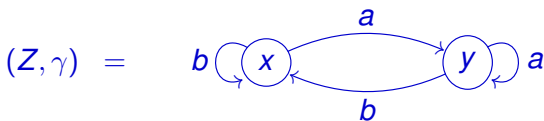
$$(Z, y, \gamma) \models \{a = \varepsilon, ba = \varepsilon, bb = b\}$$

Taking the intersection gives

$$\text{Eq}(Z, \gamma) = \{aa = a, bb = b, ab = b, ba = a\}$$

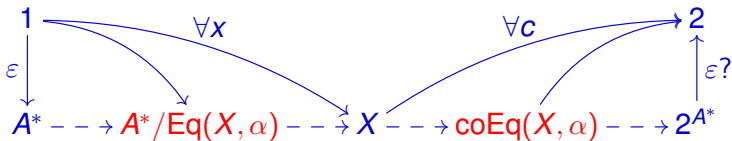
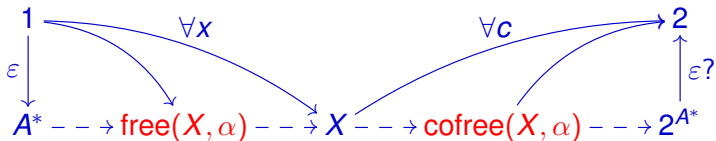
the largest set of equations satisfied by (Z, γ) .

Coequations: example



This is the smallest set of coequations satisfied by (Z, γ) .

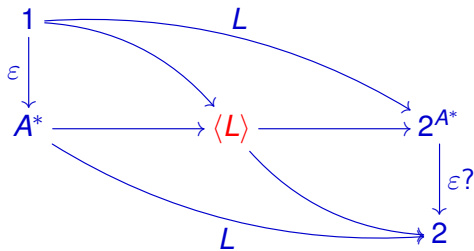
Summarizing



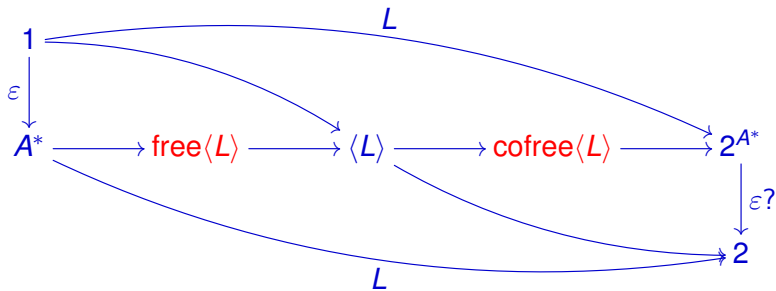
$\text{Eq}(X, \alpha)$ = largest set of equations

$\text{coEq}(X, \alpha)$ = smallest set of coequations

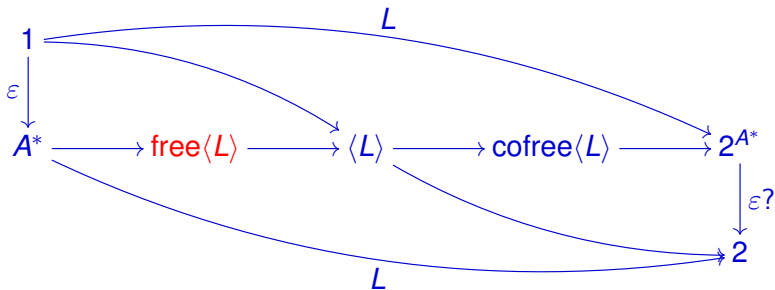
Recall: minimal automaton for a fixed L



Free and cofree of $\langle L \rangle$



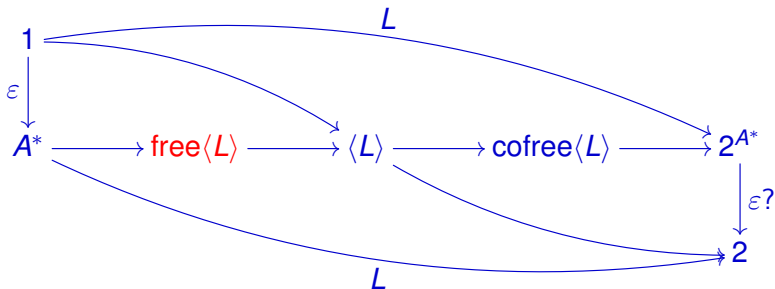
The syntactic monoid of L



$$\text{free}\langle L \rangle = \text{syn}(L)$$

Cf. algebraic language theory.

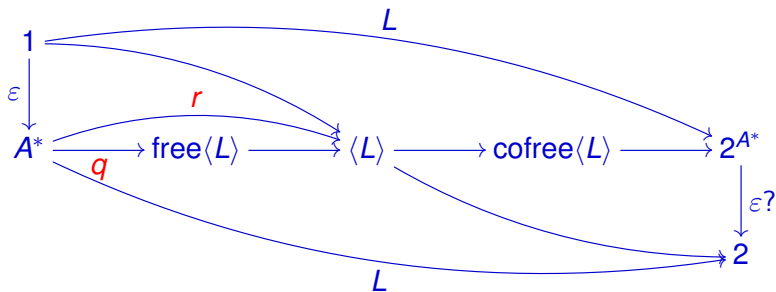
The syntactic monoid of L



$$\text{free}\langle L \rangle = \text{syn}(L)$$

Cf. algebraic language theory.

Theorem



$$r(v) = r(w) \Leftrightarrow (v, w) \in \text{Myhill-Nerode congruence}$$

$$\Leftrightarrow \forall u \in A^*, vu \in L \Leftrightarrow wu \in L$$

$$q(v) = q(w) \Leftrightarrow (v, w) \in \text{syntactic congruence}$$

$$\Leftrightarrow \forall u_1, u_2 \in A^*, u_1 v u_2 \in L \Leftrightarrow u_1 w u_2 \in L$$

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8. In conclusion

7. A dual equivalence

- Between certain classes of equations and coequations.
- It is an initial result about expressiveness.

A dual equivalence

Theorem:

$$\text{cofree} : \mathcal{C} \cong PL^{op} : \text{free}$$

where \mathcal{C} is the category of all **congruence quotients**

$$A^*/C$$

and PL is the category of all **preformations of languages**:

sets $V \subseteq 2^{A^*}$ such that

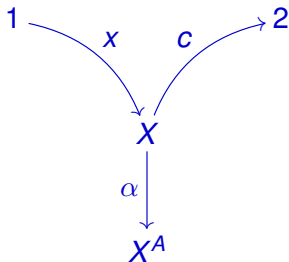
- (i) V is a complete atomic Boolean subalgebra of 2^{A^*}
- (ii) $\forall L \in 2^{A^*} \quad L \in V \Rightarrow L_a \in V \text{ and } {}_aL \in V$

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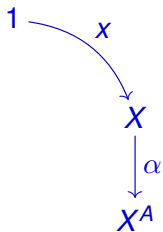
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8. In conclusion

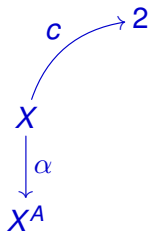
Pointed and coloured automata $(X, x, c, \alpha) \dots$



\dots are *neither algebra nor coalgebra*, but \dots



in part algebra (X, x, α) and . . .



in part coalgebra (X, c, α) .

8. In conclusion

The algebra-coalgebra duality of automata leads to

- initial algebra - final coalgebra semantics
- inductive and coinductive proofs
- duality of reachability - observability
- duality of equations - coequations
- duality of varieties - covarieties